

SUMMARY

"Creative head with technical skills"

Pursuing a Master's in Computer Science, with a Bachelor's in Information Systems. 5 years of experience working in teams, including 4 years in Data Science and 2 years in ETL pipelines. Strong mathematical background, familiar with topics such as computer vision, natural language processing, optimization, generative AI models, data visualization, interactive front-end development, and game asset development. Speaking English and German fluently. Young, creative, enthusiastic, and eager to learn.

WORK EXPERIENCE

JAN 2023 – JUN 2024 (PT)

Hapag-lloyd AG Data Scientist - Working Student

As the main developer, I built and maintained the pipeline for the volume optimization process, particularly focusing on the linear optimization step. This work resulted in detailed outputs and user-friendly interfaces that are widely used within the company. Since August, I have also worked on data visualization using D3.js for Qlik Sense, creating interactive components that have become valuable tools for my colleagues.

JAN 2022 - DEC 2023 (PT)

JAN. 2022 - AUG. 2022 (PT)

University Hamburg *Research Assistant and Tutor*

I was employed to assist with weather simulation on crops for the excellence cluster CLICCS. My role involved optimizing hardware, writing batch software to automate processes, and reporting results using static Seaborn plots. From the summer semester, I have been collaborating with three other tutors to design teaching and study materials for the module "Introduction to Image Processing" (Bildverarbeitung in German). I also lead tutorials for a class of 30 students throughout the semester, grading their assignments and exams.

Yieldkit GmbH *Software developer*

At Yieldkit, an online affiliate website, my role involves learning customer APIs, consuming, integrating them, and automating processes using Spring and Hibernate. This resulted in the addition of five new companies to our ecosystem.

JAN. 2020 – DEZ. 2021 (PT)

University Administration Database Developer - Working student

I have developed and implemented data processing pipelines to streamline and optimize data workflows. Additionally, I created and maintained Excel file endpoints to support the analytics team, ensuring efficient data access and reporting. My work involved designing robust systems for data handling and providing tailored solutions that enhanced the team's analytical capabilities.

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EDUCATION

2022 – NOW	Master of Science CURRENT GPA: 1.5 Computer Science University Hamburg
2019 - 2023	Bachelor of Science FIRST CLASS HONORS/ GPA: 1.7 Information System <i>University Hamburg</i>
2018 – 2019	Studienkolleg FIRST CLASS HONORS/ GPA: 1.3 Economics <i>University of Kassel</i>

DEV-KITS

GENERAL	java, sql, powershell, git, linux
WEB	javascript/typescript, html, css mui, tailwind, d3, r3f, three, drei
MACHINE LEAR NING	react, nextjs, vite/vercel, spring python, tensorflow, torch, seaborn albumentations, pulp, cv, gan
OTHERS	photoshop, stable diffusion, unity blender, qliksense, databrick latex, postgresql

PROJECTS

Elisabeth Fittschen, Tim Fischer, Daniel Brühl, Julia Spahr, Yuliia Lysa, **Phuoc Thang Le** (2024): AnnoPlot: Interactive Visualizations of Text Annotations. *EACL (Demonstrations) 106-114*.

Phuoc Thang Le, Adrian Lindhoff, Rico Bruland, Longqin Jiang (2024): BODY AND SOUL - An Exegame controlled with Kinect *University Hamburg - Module: Interactive Game Design*.

Phuoc Thang Le (2023), Image Augmentation For Marine Wildlife Classification *University Hamburg - Bachelor thesis*, graded with 1.3 - excellence.

AWARDS

- 2023 **Starter Scholarship** Schotstek gGmbH
- 2022 Merit scholarship for internationals University of Hamburg

LANGUAGES

German, English, Vietnamese